



Bright Little Eyes is a series of simple I-Pad games designed for the low vision child, or child with Cortical Vision Impairment (CVI).

Research has shown that children with CVI can have difficulty seeing things with a lot of visual clutter and often are able to see objects in a favored color such as red or yellow. We have designed apps with this in mind: simple black or white backgrounds with contrasting objects in red, yellow, or blue.

We created these apps because we realized our son really struggled to see. And not being able to see made it hard for him to learn. His vision therapist had advised us that our first goal was to get Kaiden to “use” his vision. More complex apps became something he would tap on but would struggle to look at. We have discovered that he can see best with yellow on a black background. With lots of repetition we are seeing him begin to not only “use” his vision but learn. The son we thought may never see well enough to learn is our “Bright Little Eyes”.

ABC Plus has the upper case alphabet your child learned to enjoy in ABC Lite, with the same tap, listen and learn format. Additionally, we have added the lower case alphabet, numbers 1-20, and six shapes to this version. Here are several features that you, as a therapist or parent, will appreciate:

- The “back” button and “settings” button both fade so the children’s eyes aren’t drawn to them. Also, both the back and settings buttons are “hold” buttons to help the adults keep their children in the lessons of choice.
- The “next” and “previous” arrows are hidden until the child taps the letter, number or shape. This way your child learns the letters, numbers or shapes and doesn’t skip through them too fast.
- We chose the white and black backgrounds and the red, blue and yellow colors for the most contrast. We gave the option to choose between a specific color throughout, or random colors (shuffles through the colors) to fit the visual needs of the child. (Our “Bright Little Eyes” boy has a favorite - yellow on black).
- In the menu you can choose which letter, number or shape to begin with....because not all children get through the letters, numbers or shapes in one sitting and may need to start their next session farther into the list.
- The reward at the end (fireworks!) is intended to encourage children to keep playing and wanting to get the reward again. (Our son had little interest in learning, but now loves playing to get the reward.)

We hope you and your child enjoy our apps. If you have any trouble with the app or want to suggest improvements, provide feedback, or volunteer to test our next app, we can be reached at: brightlitleeyes@gmail.com.

We invite you to check out our website, with our blog and stories of our journey: <http://www.brightlitleeyes.wordpress.com/> .